ENCE 202
FORTRAN
Handout 2

Introduction to FORTRAN

by

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ENCE 202
Spring 2000
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Structured Programming

- Control Structures
  - In a structured program, the logical flow can be of the following types:
    - Sequential ➔ straight-line programs
    - Selection ➔ If statements
    - Repetition ➔ Do loops

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- Logical Expressions
  - Relational Operators

    Expression-1 relational-operator expression-2
  - Relational Operators are:

.LT.	Is less than
.GT.	Is greater than
.EQ.	Is equal to
.LE.	Is less than or equal to
.GE.	Is greater than or equal to
.NE.	Is not equal to

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- Logical Operators
  - They can be used to combine the previous operators or negate them
  - Logical operators are:

.NOT.	➔ negation
.AND.	➔ both true
.OR.	➔ one is true
.EQV.	➔ both true or false
.NEQV.	➔ negation of .EQV.

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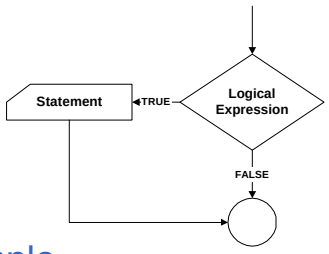
- Logical IF Statement

  IF(*logical-expression) statement*



  – Example

IF (1.5 .LE. X .AND. X .LE. 2.5) PRINT *, X

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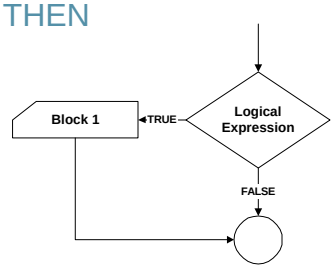
- Block IF Statement
  – Type I

IF (*logical-expression*) THEN

statement 1
statement 2
:
:

Block-1

END IF



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- Block IF Statement
  - Example: Type 1

```
IF (X .GT. 0) THEN
    Y = X * X
    Z = SQRT (X)
    Slope = TAN (Z)
END IF
```


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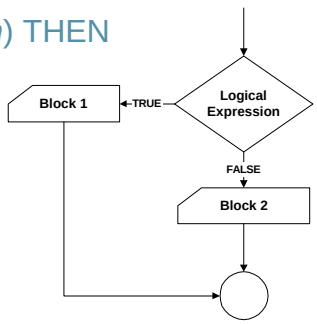
- Block IF Statement
  - Type II

```
IF (logical-expression) THEN
    Block-1
ELSE
    Block-2
END IF
```



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■ Example: Type II

```
PROGRAM POLLUT
CCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCC
C Program that reads 3 pollution LEVELS, calculates a pollution INDEX as their
C average, and then displays a "safe condition" message if this index is less than some
C CUTOFF value, otherwise displays a "hazardous condition" message.
CCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCC

      INTEGER CUTOFF, LEVEL1, LEVEL2, LEVEL3, INDEX
      PARAMETER (CUTOFF = 50)

      PRINT *, ` ENTER 3 POLLUTION READINGS:`
      READ *, LEVEL1, LEVEL2, LEVEL3
      INDEX = (LEVEL! + LEVEL2 + LEVEL3) / 3.0
      IF (INDEX .LT. CUTOFF) THEN
            PRINT *, `SAFE CONDITION`
      ELSE
            PRINT *, `HAZARDOUS CONDITION`
      END IF
      END
```

Sample runs:

```
ENTER 3 POLLUTION READINGS:
55, 39, 48
SAFE CONDITION

ENTER 3 POLUTION READINGS:
68, 49, 57
HAZARDOUS CONDITION
```


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■ Nested IF Statements

– They are used for multi-alternative selection structure as follows:

```
IF (logical-expression-1) THEN
      Block-1
ELSE
      IF (logical-expression-2) THEN
            Block-2
      ELSE
            Block-3
      END IF
END IF
```

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- Nested IF Statements
  - An alternative format for the previous nested IF structures is as follows:

```
IF (logical-expression-1) THEN
      Block-1
ELSE IF (logical-expression-2) THEN
      Block-2
ELSE IF (logical-expression-3) THEN
      Block-3
:
ELSE
      Block-n
END IF
```


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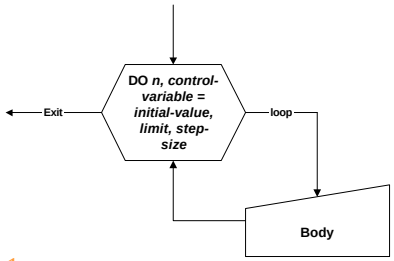
- Repetition Structure (The DO and CONTINUE statements)

```
      DO n, control-variable = initial-value, limit, step-size
        statement
          :
          :
n       continue
```



NOTE that the default for step size =1
Also, note that statement number must be in columns 1 to 5

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■ Nested DO Loops

Legal Structure		Illegal Structure	
	DO 5, I = 1, 10 Statement-Set-1 DO 6, J = 1, 5 Statement-Set-2 6 CONTINUE Statement-Set-3 5 CONTINUE		DO 5, I = 1, 10 Statement-Set-1 DO 6, J = 1, 5 Statement-Set-2 5 CONTINUE Statement-Set-3 6 CONTINUE

	DO 5, I = 1, 10
	Statement-Set-1
	IF (expression) THEN
	Statement-Set-2
	END IF
	Statement-Set-3
	5 CONTINUE
			DO 5, I = 1, 10
			Statement-Set-1
			IF (expression) THEN
			Statement-Set-2
			5 CONTINUE
			END IF
			Statement-Set-3

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■ The WHILE (repetition) Statement

– The WHILE loop is similar to the DO loop with unknown number of repetitions. The number of repetitions is determined by a logical expression. Two forms for WHILE statement can be used:

Form I of WHILE Loop		Form II of WHILE Loop	

	WHILE (logical expression) DO
	statements
	:
	:
	END WHILE
			DO WHILE (logical expression)
			Statements
			:
			:
			END DO

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- GO TO Statement
  - Form I

```
n       IF (logical-expression) THEN
                Statements
                   :
                   :
                GO TO n
        END IF
```

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- GO TO Statement
  - Form II

```
n       statements
           :
           :
        IF (logical-expression) GO TO n
```

NOTE: Standard FORTRAN does not include a WHILE statement. Nevertheless, this Important control structure can be implemented in standard FORTRAN by using a GO TO statement within an IF construct

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- Examples: DO WHILE & GO TO

DO WHILE		GO TO (standard Fortran)	

	DO WHILE (SUM .LE. LIMIT)
	NUMBER = NUMBER + 1
	SUM = SUM + NUMBER
	END DO
		10	IF (SUM .LE. LLIMIT) THEN
			NUMBER = NUMBER + 1
			SUM = SUM + NUMBER
			GO TO 10
			END IF

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Input and Output

- Non-formatted input and output was discussed earlier
- Formatted Output
  - There are two output statement in FORTRAN, the PRINT statement and the WRITE statement. The PRINT statement is the simpler of the two and has the form

  • PRINT *format-identifier, output-list*

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Input and Output

■ EXAMPLE: Formatted Output

```
      PRINT 10, N, Y, Z
10    FORMAT (list of format descriptors)

OR

10    FORMAT (1X, I5, 2F8.2)
```

NOTE: the 2 is to repeat the instruction

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Input and Output

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■ Control Characters

I = integer
F = real number in decimal format
E = real number in scientific format
D = F or E input/output, depending on value
nX = horizontal spacing
/ = vertical spacing
A = character data

Example:

```
      FORMAT (1X, 2(A, F6.2))
```

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Input and Output

- Formatted Input
  - The READ statement is for reading from the default input device (such as the keyboard)

READ *format-identifier, input-list*

  - It is common to use non-formatted (or called free format) read as follows:

READ *, *input-list*

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Input and Output

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- The WRITE Statement
  - This statement is used to write to output files

WRITE (*control-list*) *output-list*

  - Control-list consists of the following:
    - unit-specifier for output device such as printers (*prints on screen)
    - Format-identifier statement (*means free format)

Input an Output

- EXAMPLES: WRITE Statement

  WRITE (6, *) X, Y
  WRITE (UNIT = 6, FMT = *) X, Y
  WRITE (*, *) X, Y
    same as PRINT *, X, Y

Input and Output

- The General READ Statement

  READ (*control-list*) *input-list*

- Examples:

  READ (UNIT = 5, FMT = *) X, Y
  READ (5, *) X, Y
  READ (*, *) X, Y ==> same as READ, * X, Y
  READ (12, *, END = 50) X, Y

The last statement means go to statement 50 when the end of data is encountered

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Input and Output

- File Processing
  - It is common to have a need for large input/output. Files can be on magnetic tapes, disks, or hard drive. Using files requires the following steps:
    - To open an existing file or create a new file:

      OPEN (*open-list*)
    - To close a file:

      CLOSE (*close-list*)

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Input and output

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- Example: File Processing

  - OPEN (UNIT = 13, FILE = `File-name`, SATAUS = `NEW`)
  (You may use also STATUS = `OLD` to open an existing file)

  - CLOSE (13)
  (where 13 is the unit number

Input and Output

- File Processing
  - Other features
    - REWIND *unit*

      (go to initial point for unit such as 13 (use a number))

    - BACKSPACE *unit*

      (go to the beginning of preceding record in unit such as 13 (use a number))